

THE STUDENT AGENCY PROJECTS



Yellowhammer Squad

Defined problem: Students buying food and drinks only minutes before the end of recess.

Audience: Teachers who are on duty during recess.

Prototype solution: Station Prefects to monitor students who buy food after 10.25 am and reward MCA points to classes with no late-buyers

Tested prototype?: Yes, during P6 recess.

Nightingale Platoon

Defined problem: Students not paying attention in class when they are not interested in the lesson being taught.

Audience: Students facing the problem.

Prototype solution: Encourage students to take down their own notes during lessons. Students who do so can post it up on the class noticeboard and receive a token from the Class Chairperson. The token can be used to have longer break time post-PSLE.

Tested prototype?: Yes, for 1 week in classes 6C, 6D and 6E.

Hummingbird Brigade

Defined problem: Students cutting their table covers using scissors.

Audience: Students facing the problem.

Prototype solution: Create a video skit showing the dangers of a sharp and damaged table cover. This video can be shown during pre-assembly, FTGP or on the foyer TV.

Tested prototype?: No, but a video was created to show the concept.

Albatross Patrol

Defined problem: Students being very rowdy in the library.

Audience: Librarian and students trying to read.

Prototype solution: The librarian will make observations of students and keep a record. The class is the best-behaved after 1 term will receive a prize.

Tested prototype? Yes. The observations were made by Prefects on 26 May 2025.